## Business model generator to communication services design

H-P. Lu, H-C. Wang, Y-T. Chang, H-W. Hsu. A business model generator to communication services design for senior citizens. Gerontechnology 2014;13(2):258; doi:10.4017/ gt.2014.13.02.283.00 Purpose While many communication services had been developed for senior citizens, little is known about how to design, generate, evaluate, and create a profitable business model for seniors. This paper proposes a business model generator related to senior citizen communication services, which include four components: value proposition, market development, process design, and a revenue model. Method We identify several patterns for each component based on a review of the literature 1,2 and related cases that apply to various models. For instance, there are four patterns in value proposition (function, service, feeling, and transformation), three market development patterns (over-satisfied market, under-satisfied market, and blue ocean market), three process design patterns (chain, shop, and network platform), and three revenue model (service or products paid for by users, third parties, and by merchants). We verify our business model by using examples of existing senior citizens communication services. Results & Discussion The model can generate some possible business models by intentionally or randomly combining different patterns in the four components. Finally, case studies are used to demonstrate how the generator works, in creating business model designs, for communication services for seniors.

## References

- Osterwalder A, Pigneur Y, Smith A, Clark T. Business Model Generation: A Handbook for Visionaries, Game Changers, and Challengers. Hoboken: John Wiley; 2010
- 2. Pine II BJ, Gilmore JH. Harvard Business Review 1998; 76(4):97-105

Keywords: communication & governance, business model generator, communication services Address: National Taiwan University of Science and Technology, Taipei, Taiwan E: lu@mail.ntust.edu.tw

